

FOOTPRINT PLAYER 2

Simple Techniques - Stunning Effects



MATERIALS

DB37467 Squrve Dinner Plate

Medium Brush

Liner Brush

NCR Pattern

Pen

Marker

COLORS

CMM 64 - Sky Blue
CMM 31 - Licorice
CMM 98 - Red Head
CMM 21 - Mango Madness
CMM 11 - Blue Lagoon
CMM 29 - Grasshopper
CMM 70 - Star Dust
CMM 93 - London Fog
CMM 44 - Battleship



INSTRUCTIONS

- 1. Place the NCR pattern on the plate and trace over the lines pressing firmly to transfer the pattern onto the plate.
- 2. Paint a heavy coat of Battleship to each foot and place them on the plate so it fills in the sides of the controller.
- 3. Fill in the background with 3 coats of Sky Blue, painting around the controller.
- 4. Paint in the space inside the controller with 3 coats of London Fog, painting around the feet.
- 5. Fill in the buttons with desired colors. We used Licorice for the top buttons and Storm for the 3 big buttons. The small buttons we used Red Head, Banana Boat, Grasshopper, and Blue Lagoon.
- 6. Water down Licorice paint with 50% water to 50% paint. Use a liner brush to create a funky broken outline around the controller and buttons.
- 7. When the background is dry, use a marker to sketch out the writing.
- 8. Use a detail or liner brush to apply one coat of Licorice to the writing.

TIPS

- The harder you press on the brush the heavier the lines will be.
- 3 coats of paint will give you a solid color.
- When stamping the feet, position the fingers to where they look like they're the sides of the controller.

